An efficient method for assessing the impact of refactoring candidates on maintainability based on matrix computation

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2014. 12. 4

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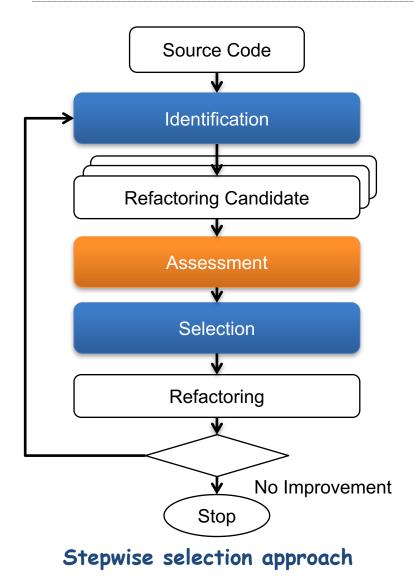
Refactoring in Practice

- Why need refactoring?
 - Design quality of the software degrades overtime
 - Helps better accommodate changes, fix bugs, and reduce maintenance costs
- Although refactoring is beneficial, it is not widely used
 - Lack of systematic methods and tool support
 - Difficult to decide
 - Where to apply which refactoring
 - Which refactorings should be applied first
 - Which refactoring is better

• ...

→ Need to automate the "refactoring identification process"

Studies on Automating Refactoring Identification Process



- Stepwise selection approach
 [Han et al. 2013, Tsantalis et al. 2009]
- Search-based refactoring
 [Seng et al. 2006, Lee et al. 2011, O'Keefee et al. 2008]
- → A large number of refactoring candidates needs to be examined

Motivation

- The cost for assessing refactoring candidates is computationintensive
- For quantifying and ranking refactoring candidates,
 - Each refactoring candidate is actually or virtually applied
 - Metrics of all classes existing in a system should be calculated
 - For obtaining each metric of a class, all the relations between inner entities or outer entities should be examined

\rightarrow Entity Placement Metric (EPM) [Tsantalis et al. 2013]

 $EntityPlacement_{System}$

$$= \sum_{C_{i}} \frac{|entities \in C_{i}|}{|all \ entities|} EntityPlacement_{C_{i}}.$$

$$EPM \ for \ a \ class$$

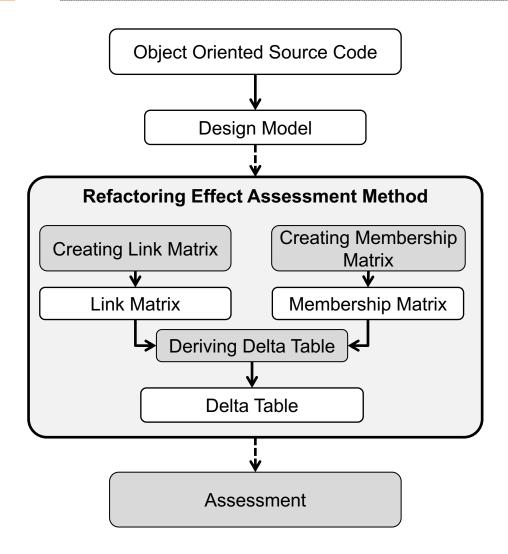
$$EntityPlacement_{C} = \frac{\sum_{e_{i} \in C} distance(e_{i}, C)}{|entities \in C|}}{\sum_{e_{j} \notin C} distance(e_{j}, C)}$$

→ We need an efficient (fast and cheaper) method for assessing the impact of refactoring candidates, even there is loss of precision $\frac{1}{2}, \quad distance(e,C) = 1 - \frac{|S_e \cap S_C|}{|S_e \cup S_C|}$

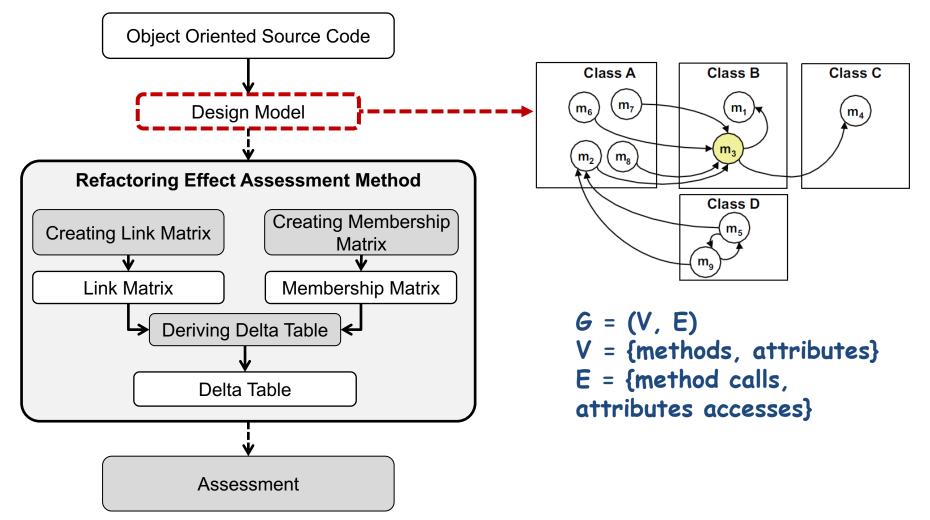
Goal and Our Approach

- → We provide an efficient method for refactoring candidates
- Using a more simplistic design model
- Performing fast matrix-based computations
- → In search-based software engineering (SBSE) community [Harman et al. 2013], they address the need for new forms of surrogate metrics
- Retain the essence of computationally expensive metrics
- Even sacrifice some degree of precision (for performance)
- Can be used to cheaply assess an approximate fitness to guide a search based approach

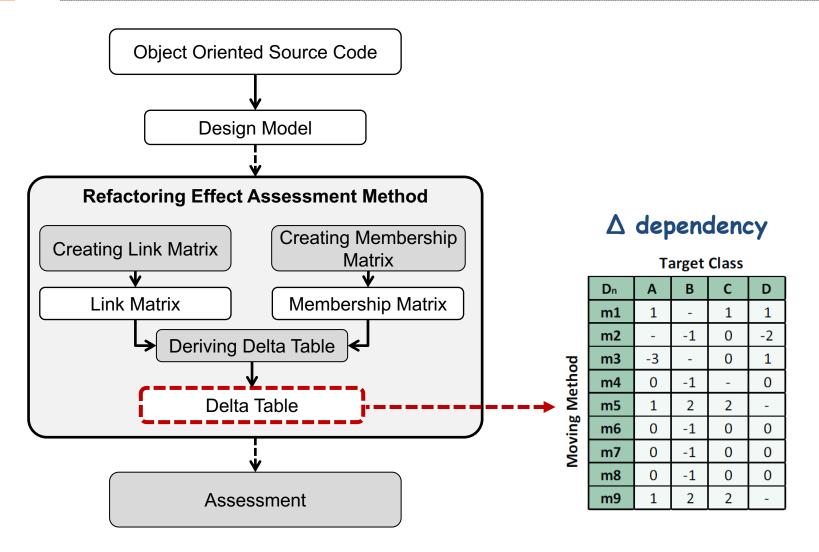
Overview : Refactoring Effect Assessment Method



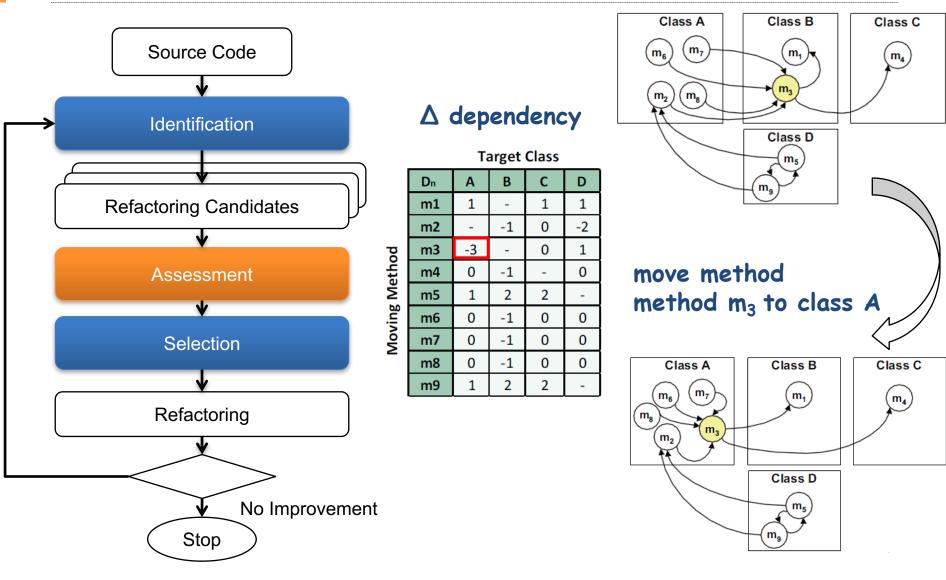
Overview : Refactoring Effect Assessment Method



Overview : Refactoring Effect Assessment Method

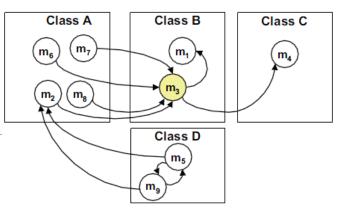


How to Use in the Entire Refactoring Identification Process



Calculating Delta Table(1/4)

- Link matrix (L)
 - L(e_1 , e_2): entity e_1 has a link to entity e_2
- Membership matrix (M)
 - M(e, C): entity e is placed in class C



Membership matrix (M)

М	Α	В	С	D
m1	0	1	0	0
m2	1	0	0	0
m3	0	1	0	0
m4	0	0	1	0
m5	0	0	0	1
m6	1	0	0	0
m7	1	0	0	0
m8	1	0	0	0
m9	0	0	0	1

Internal link matrix (L_{Int})

L _{Int}	m1	m2	m3	m4	m5	m6	m7	m8	m9
m1	0	0	1	0	0	0	0	0	0
m2	0	0	0	0	0	0	0	0	0
m3	1	0	0	0	0	0	0	0	0
m4	0	0	0	0	0	0	0	0	0
m5	0	0	0	0	0	0	0	0	2
m6	0	0	0	0	0	0	0	0	0
m7	0	0	0	0	0	0	0	0	0
m8	0	0	0	0	0	0	0	0	0
m9	0	0	0	0	2	0	0	0	0

External link matrix (L_{Ext})

L _{Ext}	m1	m2	m3	m4	m5	m6	m7	m8	m9
m1	0	0	0	0	0	0	0	0	0
m2	0	0	1	0	1	0	0	0	1
m3	0	1	0	1	0	1	1	1	0
m4	0	0	1	0	0	0	0	0	0
m5	0	1	0	0	0	0	0	0	0
m6	0	0	1	0	0	0	0	0	0
m7	0	0	1	0	0	0	0	0	0
m8	0	0	1	0	0	0	0	0	0
m9	0	1	0	0	0	0	0	0	0

Calculating Delta Table(2/4)

- Projection matrix ($L \times M = P$) •
 - $P(e_1, C)$: entity e_1 has a link to an entity which is placed in class C

Internal projection matrix (P_{Int}) A B C D m2 m3 m4 m5 m6 m7 m8 Μ m9 PInt Α В С D Lint m1 **m1** m1 **m2** m2 m3 m3 m4 m4 = 0 0 m5 m5 m6 0 0 m6 m7 m7 **m8** m8 m9 m9

=

(a)
$$P_{Int} = L_{Int} \times M$$

m1	0	1	0	0
m2	1	0	0	0
m3	0	1	0	0
m4	0	0	1	0
m5	0	0	0	1
m6	1	0	0	0
m7	1	0	0	0
m8	1	0	0	0
m9	0	0	0	1
	m2 m3 m4 m5 m6 m7 m8	m2 1 m3 0 m4 0 m5 0 m6 1 m7 1 m8 1	m2 1 0 m3 0 1 m4 0 0 m5 0 0 m6 1 0 m7 1 0 m8 1 0	m2 1 0 0 m3 0 1 0 m4 0 0 1 m5 0 0 0 m6 1 0 0 m7 1 0 0 m8 1 0 0

Class A

m₆

 m_2

m₇

m

External projection

matrix (P_{Fxt})

• Ext	~		~	-
m1	0	0	0	0
m2	0	1	0	2
m3	4	0	1	0
m4	0	1	0	0
m5	1	0	0	0
m6	0	1	0	0
m7	0	1	0	0
m8	0	1	0	0
m9	1	0	0	0

Pevt A B C D

L _{Ext}	m1	m2	m3	m4	m5	m6	m7	m8	m9	
m1	0	0	0	0	0	0	0	0	0	
m2	0	0	1	0	1	0	0	0	1	
m3	0	1	0	1	0	1	1	1	0	
m4	0	0	1	0	0	0	0	0	0	
m5	0	1	0	0	0	0	0	0	0	Х
m6	0	0	1	0	0	0	0	0	0	
m7	0	0	1	0	0	0	0	0	0	
m8	0	0	1	0	0	0	0	0	0	
m9	0	1	0	0	0	0	0	0	0	

Μ	Α	В	С	D
m1	0	1	0	0
m2	1	0	0	0
m3	0	1	0	0
m4	0	0	1	0
m5	0	0	0	1
m6	1	0	0	0
m7	1	0	0	0
m8	1	0	0	0
m9	0	0	0	1

Class C

m₄

Class B

m₁

m

Class D m_5

m,

Calculating Delta Table(3/4)

Class A (m₆) (m₇) (m₁) (m₄) (m₂) (m₈) (m₃) (m₄) (m₄)

- Inverse function: *Inv*(P_{Int})
 - $P_{Int}[e_1, C_1]$ = N > 0 → internal link(s) exists from entity e_1 to class C_1

 \rightarrow Therefore, moving the entity e_1 to other classes will potentially increase the external link(s) in the system

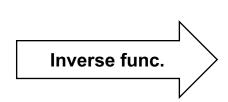
- To simulate the effect of the application of moving entities

→ We use the inverse function to inverse the values of entries in P_{Int} $\therefore P_{Int}[e_1, C_1] \leftarrow 0$, $P_{Int}[e_1, c (c \in all classes & c \neq C_1)] \leftarrow N$

Internal projection matrix (P_{Int})

Inversed Internal projection matrix Inv(P_{Int})

P _{Int}	Α	В	С	D
m1	0	1	0	0
m2	0	0	0	0
m3	0	1	0	0
m4	0	0	0	0
m5	0	0	0	2
m6	0	0	0	0
m7	0	0	0	0
m8	0	0	0	0
m9	0	0	0	2



Inv(P _{Int})	Α	В	С	D
m1	1	0	1	1
m2	0	0	0	0
m3	1	0	1	1
m4	0	0	0	0
m5	2	2	2	0
m6	0	0	0	0
m7	0	0	0	0
m8	0	0	0	0
m9	2	2	2	0

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Calculating Delta Table(4/4)

- Formulation
 - $P_{Int} = L_{Int} \times M$; $P_{Ext} = L_{Ext} \times M$; $D = Inv(P_{Int}) P_{Ext}$

Delta Table (D)

D	Α	В	С	D
m1	1	0	1	1
m2	0	-1	0	-2
m3	-3	0	0	1
m4	0	-1	0	0
m5	1	2	2	0
m6	0	-1	0	0
m7	0	-1	0	0
m8	0	-1	0	0
m9	1	2	2	0

Inv(P _{Int})	Α	В	С	D
m1	1	0	1	1
m2	0	0	0	0
m3	1	0	1	1
m4	0	0	0	0
m5	2	2	2	0
m6	0	0	0	0
m7	0	0	0	0
m8	0	0	0	0
m9	2	2	2	0

P _{Ext}	Α	В	С	D
m1	0	0	0	0
m2	0	1	0	2
m3	4	0	1	0
m4	0	1	0	0
m5	1	0	0	0
m6	0	1	0	0
m7	0	1	0	0
m8	0	1	0	0
m9	1	0	0	0

Class A

(m₆)

m7

m₈

Class B

m₁

m₂

Class D

m,

Class C

m₄

(c)
$$D = Inv(P_{Int}) - P_{Ext}$$

Evaluation

- Research questions
 - **1)** *Efficiency*: By how much our method is efficient for assessing the impact of refactoring candidates?
 - 2) Usefulness: Does the refactoring identification approach based on our method help improve maintainability?
- Comparators
 - Delta Table (our approach) vs. EPM [Tsantalis et al. 2009]
- Experimental subjects

Name (Version)	jEdit (jEdit-4.3)	Columba (Columba-1.4)
Туре	Text editor	Email clients
Class #	952	1506
Methods #	6487	8745
Attributes #	3523	3967

Results: Total Time

Time	jEdit (Total: 236 iterations)		Columba (Total: 90 iterations)		
(sec) 2)	Delta Table	EPM	Delta Table	EPM	1
Avg. time per iteration	1.66	317.99	2.33	602.69	3
Max. time per iteration	5.95	346.11	5.18	665.59	
Min. time per iteration	1.49	315.21	2.16	596.81	
Total time	391.81	75046.46	209.29	54241.87	4

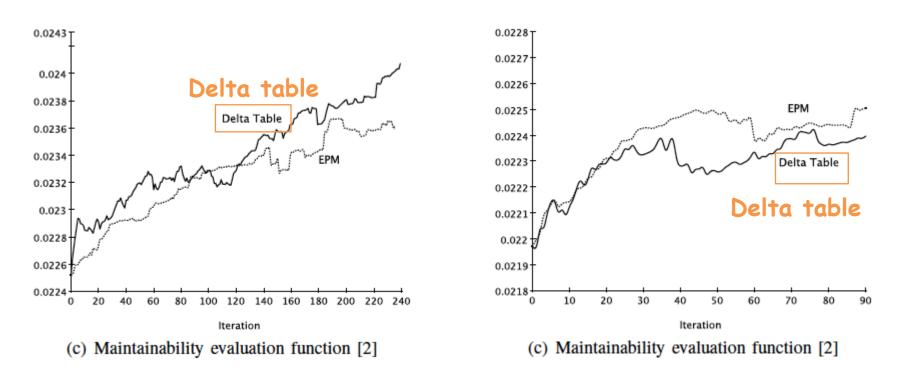
1) Total time : our approach (delta table) < approach with EPM

2) Max. time per iteration in our approach is the time taken for the first iteration (e.g., constructing design model, link and membership matrices)
3) As system become larger (jEdit: 952, Columba: 1506 classes), computation time is increased
4) Rate of increased time with respect to the system size is much less in our approach (e.g., for jEdit at 90 iterations, our approach: 154.63[sec], approach with EPM: 28,622[sec])

Results: Maintainability Improvement

• jEdit

Columba



• The values of maintainability evaluation functions for our approach are increased in both projects (jEdit and Columba)

Conclusion and Future Work

- Summary
 - Propose an efficient method for assessing the impact of refactoring candidates faster
- Future Work
 - Correlation analysis with the existing metrics
 - Trade-off analysis between precision and speed
 - Scalability tests
 - To investigate the capability of assessing a large number of refactoring candidates

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Thank you.

